

**Interreg**  
Euregio Meuse-Rhine



**FUNFORLAB**

EUROPEAN UNION  
European Regional  
Development Fund



## FUNFORLAB INTERREG-EMR:

### D.T4.2.2 Webinar

Produced by the FUNFORLAB consortium:



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Wallonie



FÉDÉRATION  
WALLONIE-BRUXELLES

provincie limburg



## Description of the deliverable

The webinar is titled ‘Virtual reality to teach laboratory skills’. It was pre-recorded (without public) in March 2023 and made available to interested listeners online in June 2023 after editing. It contains a short introduction to the FunForLab project, such as the goals of the project and the creation of the VR game, information about virtual reality (VR) and its possibilities to be used in teaching and learning, as well as a demo video of the version of the game available at the time of recording.

The spoken language of the webinar is English, but subtitles of the video recording are available in English (for the hearing impaired), French, German, and Dutch.

A selection of the (total of 21) slides used in the webinar:

**WEBINAR FUNFORLAB PROJECT**  
VIRTUAL REALITY TO TEACH LABORATORY SKILLS

www.funforlab.eu  
**Welcome!**

**Interreg**  
Euregio Meuse-Rhine  
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**Webinar overview**

- 1 What and for whom?
- 2 Virtual reality spectrum
- 3 About the FUNFORLAB game
- 4 Demo of the FUNFORLAB VR game
- 5 What's next?
- 6 Questions + feedback

**What?**  
Introduce the VR game FUNFORLAB  
Inspire you and highlight the possibilities of VR in teaching/learning  
Gather initial feedback on the game

**For whom?**  
MLT students, lecturers and professionals  
Secondary school pupils and teachers

**Why FUNFORLAB?**

**TODAY AT SCHOOL**

**TODAY IN THE LAB**

1. Promote the MLT profession
2. Homogenize MLT training
3. Remove obstacles for mobility

**What is virtual reality and augmented reality?**

Real World    Augmented Reality (AR)    Augmented Virtuality (AV)    Virtual Reality (VR)

Mixed Reality (MR)

Reality    Virtuality

**Augmented Reality (AR):** overlays digital information onto the physical (real) world – e.g. Pokémon Go, or the filters in Instagram/Snapchat.

**Storyline**  
Earth-to-Mars Rescue mission

**VR game Demo**

## Availability

The video recording of the webinar is available via:



<https://www.youtube.com/@funforlab341/featured> (FunForLab channel)



<https://funforlab.eu/> (official project website)

## More information regarding this deliverable

For more information, questions, remarks, please address:

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